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## **NEIGHBORHOOD MEETING #3**

The third neighborhood meeting was held at the ETHS Transition House at 1742 Lemar Avenue on Tuesday, June 6th from 6 to 8 p.m. The meeting format/agenda included:

- · Meeting Welcome/Introductions
- Overview of Planning Process
- Recap of Previous Neighborhood Meetings
- Updated Park Designs (Concepts A + B)
- Q+A
- Concept Breakouts

The meeting's exercises were centered around five (5) interactive boards: two (2) concept boards and three (3) targeted boards around **playscape function**, **playscape look/feel**, and the inclusion of a **water element and restroom**. Neighbors were also invited to complete a ranking questionnaire to prioritize which individual elements, from both Concepts A + B, that they want included in Beck Park.

19 attendees signed in during the Neighborhood Meeting #3



















Neighborhood Meeting #3 at the ETHS Transition House

## **RANKING QUESTIONNAIRE**

Neighbors ranked thirteen (13) park design elements from one (1), most prioritized to thirteen (13), least prioritized for the future implementation of Beck Park. This prioritization will serve to guide future phasing of the park implementation over time.

- **#1 Bike Trail Extension** to Church
- **#2 Improved Parking Lot**
- #3 Emerson Trail Underpass
- **#4** Park Shelter
- **#5** Playground
- #6 Sidewalk Along McDaniel Ave
- **#7** Channel-Side Trials
- **#8 Channel Overlooks**
- **#9 Naturalized Planting + Ornamental Trees**
- **#10 Access to Restrooms**
- **#11 Water Feature**
- **#12** Heritage Trail
- **#13** Interactive Art

HIGHEST RANKED



LOWEST RANKED



# TARGETED BOARDS: PLAYSCAPES



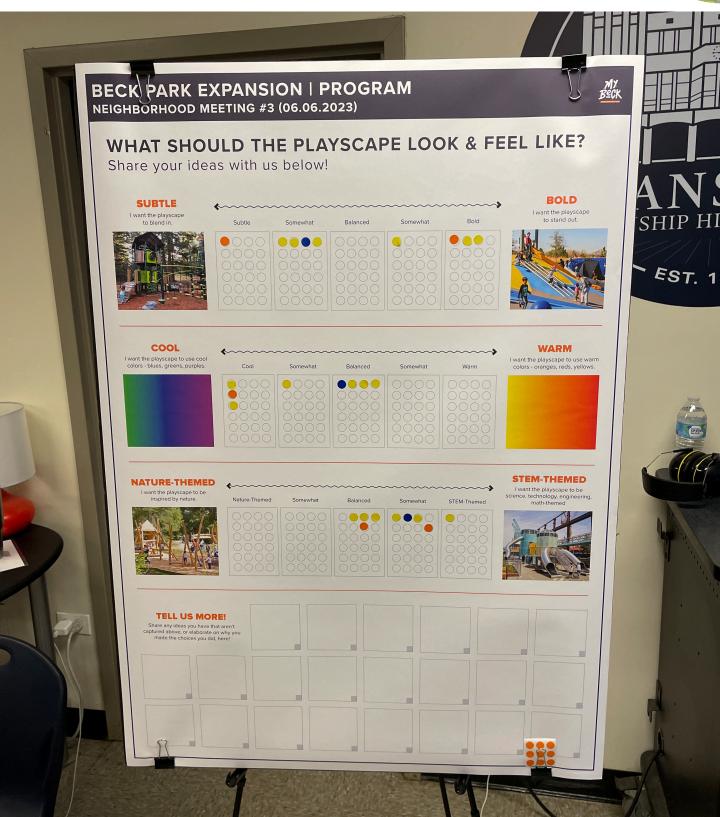
Neighbors shared their thoughts on the type of character and function Beck Park's future playscape should have by placing stickers on interactive boards.

I want the features to allow for open-ended and	FREE	SOMEWHAT	BALANCED	SOMEWHAT	FIXED	I want the features to be clearly defined and
imaginative play	2	3	5	0	0	easily identifiable
I want places for individuals and small groups to	INDEPENDENT	SOMEWHAT	BALANCED	SOMEWHAT	SOCIAL	I want places where everyone can explore
explore and create	0	2	6	2	0	together
I want the playscape to use cool colors -	COOL	SOMEWHAT	BALANCED	SOMEWHAT	WARM	I want the playscape to use warm colors -
blues, greens, and purples	3	1	4	0	0	oranges, reds, and yellows
I want the playscape	SUBTLE	SOMEWHAT	BALANCED	SOMEWHAT	BOLD	I want the playscape
to blend in	1	4	0	1	3	to stand out
I want the playscape to be inspired by nature	NATURE- THEMED	SOMEWHAT	BALANCED	SOMEWHAT	STEM- THEMED	I want the playscape to be science, technology,
	0	0	4	4	1	engineering, math-themed
I want places to make believe, read, talk, dream, etc.	PASSIVE	SOMEWHAT	BALANCED	SOMEWHAT	ACTIVE	I want places to run, dance, swing, climb, spin, slide,
	0	0	5	2	2	etc.

<sup>\*</sup>The darker the number box shade, the more sticker votes received.

# TARGETED BOARDS: PLAYSCAPES

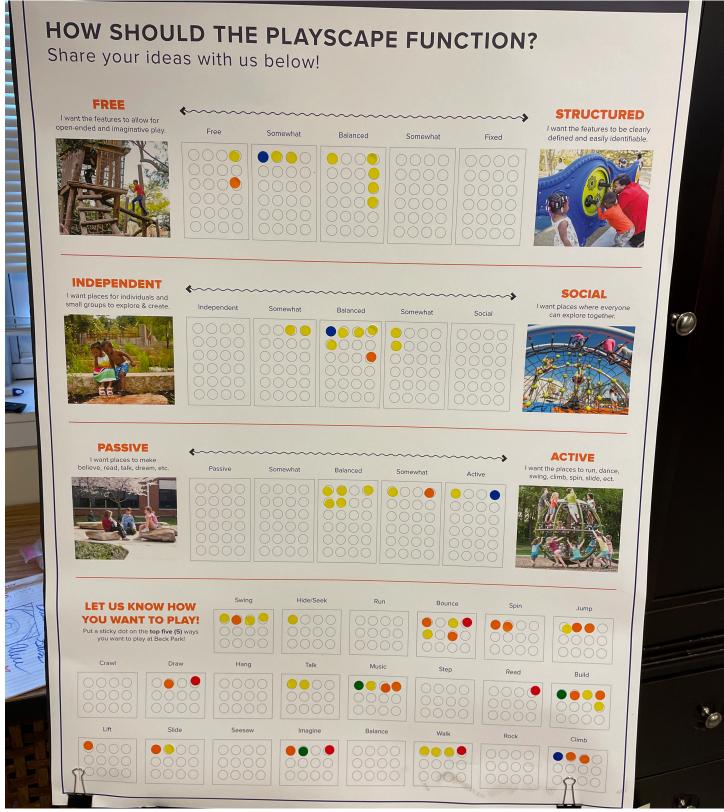




Playscape Look & Feel Board from Neighborhood Meeting #3.

# TARGETED BOARDS: PLAYSCAPES





## TARGETED BOARDS: WATER FEATURE + RESTROOM



Neighbors shared their thoughts on potential water features and restroom usage/location for Beck Park by placing stickers on interactive boards.

## How do you feel about a water feature at Beck Park?

YES I believe a water feature is a must-have.	NO I could do without a water feature.
10	2
"I ave the idea of linking	"I really appreciate the

"Love the idea of linking the water feature to the history of the canal."

"A mechanical, interactive water feature that kids can turn on and off and reverse flow."

"I really appreciate the combined water feature concept that looks at the history and the aesthetic elements."

### Does Beck Park need restroom access?

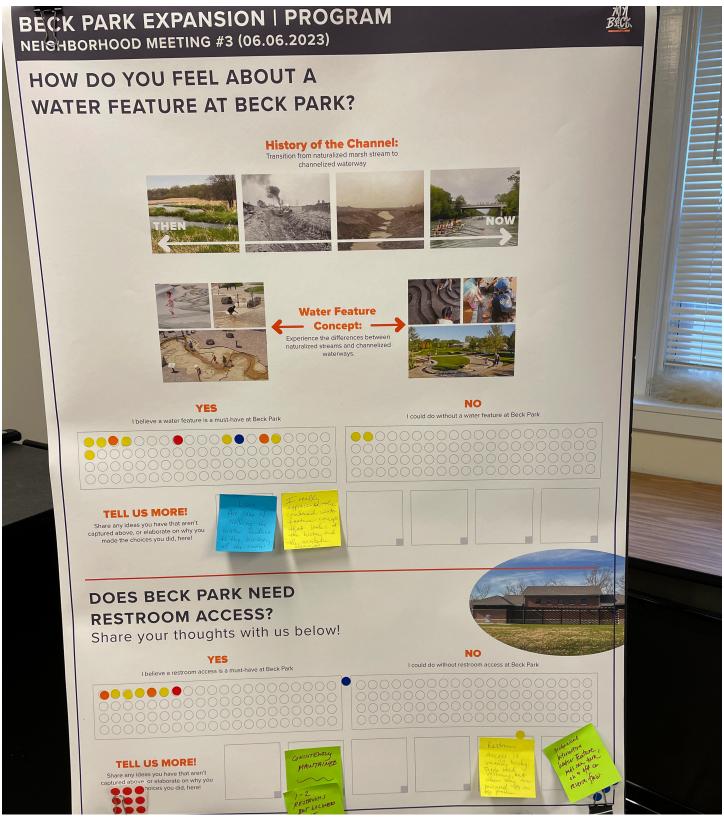
YES I believe restroom access is a must-have.	NO I could do without restroom access.
7	1

"Restroom access is really tricky. People need restrooms but when they are misused it's a big problem."

"Consistently maintained, 1-2 restrooms locked at night."

# TARGETED BOARDS: WATER FEATURE + RESTROOM





## **CONCEPT A FEEDBACK**



Neighbors gathered around a table to provide feedback on Concept A by writing on sticky notes, sharing thoughts with the project team, and placing poms in jars.



#### What did you love about the concept?

"Love the continuous bike path to Church, the safe passageway under Emerson, and the overlooks."

### What would you improve about the concept?

"I do not like paths close to my house, pull paths into the park." "Develop area here for teens. Could be natural like a series of rocks/boulders to sit on."

#### Jar Exercise: What are you thoughts overall?



VOTES

IT COULD BE BETTER







THIS IS THE ONE!

## **CONCEPT B FEEDBACK**



Neighbors gathered around a table to provide feedback on Concept B by writing on sticky notes, sharing thoughts with the project team, and placing poms in jars.



#### What did you love about the concept?



"The play areas a<u>re</u> incorporated in an organic and natural way, looks great."

### What would you improve about the concept?

"I like a more centralized pavilion away from the potential restrooms and parking."

"I prefer the upper overlook."

#### Jar Exercise: What are you thoughts overall?



IT'S NOT FOR ME



**VOTES** 

IT'S OKAY

VOTE

I LIKE IT



THIS IS THE ONE!