

50-O-02

AN ORDINANCE

Amending Section 3-5-6 (U) the
Liquor Control Regulations to Increase the
Number of Class U Liquor Licenses

BE IT ORDAINED BY THE CITY COUNCIL OF THE CITY OF EVANSTON, COOK
COUNTY, ILLINOIS:

SECTION 1: That Section 3-5-6 (U) of the Evanston City Code of 1979, as
amended, be and it hereby is further amended, to read as follows:

(U) CLASS U licenses, which shall authorize the sale on the premises
specified of alcoholic liquor only for consumption upon the premises while
food service is available. Such licenses shall be issued only to premises
owned, operated and maintained by a retirement community, retirement
home, or retirement hotel, all as defined in Section 3-5-1. Establishments
holding Class U licenses must provide meals as part of the price of
accommodations. Sales of alcoholic liquor by class U licensees shall be to
residents of the institution, invited guests, and staff of the licensee only.

The sale of alcoholic liquor shall only take place from eleven o'clock
(11:00) A.M. to twelve o'clock (12:00) midnight Monday through Sunday,
except that sales may be made up to two o'clock (2:00) A.M. on the morning
of January 1, Memorial Day, Labor Day and Thanksgiving Day.

The annual fee for such license is one thousand eight hundred and no/100
dollars (\$1,800.00).....\$1,800.00

The total fee required hereunder for renewal applicants electing to make
semiannual payments, payable according to the provisions of Section 3-5-7
of this Chapter shall be\$1,890.00

The total number of Class U licenses in force at any one time shall not
exceed one (1).

SECTION 2: That all ordinances or parts of ordinances in conflict herewith are hereby repealed.

SECTION 3: That this ordinance shall be in full force and effect from and after its passage, approval, and publication in the manner provided by law.

Introduced: May 6, 2002

Adopted: May 20, 2002

Approved: May 21, 2002

Serrano H. Norton
Mayor

ATTEST:

Mary P. Morris (mp)
City Clerk

Approved as to form:

[Signature]
Corporation Counsel